

Defansif ve kompetitif Bidding
Overcallar (stil,cevaplar,re-open)
light olabilir Açıcının rengini 3 seviyesinde sıçrama mix-raise
1 NT-overcall (2./4.; cevaplar ve re-open)
15-18 hcp 4. den 1 nt 12-17 (majorde 17 e kadar uzanabiliyor)
Sıçramalı Overcallar (stil; cevaplar ; Unusual NT)
1m-2m → M's Unusual NT → küçük renkler Reopen : intermediate 11-14 , 6+ card suit
Direct ve sıçramalı cue-bidler (stil , cevaplar)
2M-3M → minors 1M-2M → 5-5 OM+m Jump-cuebid : stopper sorar
VS. NT (vs. zayıf ve kuvvetli ; Re-open)
VS zayıf NT (12-14 or weaker): Dbl = 12+ 2♣ = Majors, 2♦ = ♥, 2♥ = ♠, 2♠ = ♣ 2NT = minorler veya kuvvetli 5-5 any
VS NT 14-16 veya daha kuvvetli): Dbl = puan 2♣ = majors, 2♦ = Multi 2♥/♠ = 5c + 4+ minor, 2NT = minorler veya kuvvetli 5-5 any
VS. Preempts (kontrlar ; Cue bids; sıçramalar; NT bids)
Generally: Dbl = takeout, 2NT = 15-18 Leaping Micheals VS 2x, 3x
VS. Artificial kuvvetli açışlar
Rakibin kontrundan sonra
Rdbl = 10+any Transfers 1M – dbl dan sonar 1m-dbl-2M = 5M+ 4+m (6-9) 1M-dbl-?=2NT:invite+ , 3cl→ mix

Ataklar sinyaller			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	attitude	3 rd /5 th	
Subseq			
Ataklar			
	VS suit	VS NT	
Ace	AKx(x)	AK(x)	
King	AK/KQ(x)	Debloke ister	
Queen	AQJ(x)/QJ(x)	QJ(xxx)/RD(xx)/AQJ(xx)	
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)	
10	HT9x/T9(x)	HT9x/T9x	
9	9(x)	9x(x)	
HI-X	Even number	Xx, XXx, xXxx(x)	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit: 1	HIGH = ENC	H/L = EVEN	HI = ENC
2	H/L = EVEN	S/P	H/L = EVEN
3	S/P		
NT: 1	HIGH = ENC	Smith	HI = ENC
2	H/L = EVEN	S/P	H/L = EVEN
3	S/P	H/L = EVEN	
Kontrlar			
Takeout kontrları (stil,cevaplar ; Reopening)			
Normal takeout kontrları, light olabilir Cuebid after T/O dbl = F1			
Özel artifisyel ve kompetitif Dbl/Rdbl's			
Atak gösteren kontrlar – overcalcu kendi cue bid rengine kontr atarsa atak istemez 1m- (1♥) – dbl = 4+♠. Lighter kontrları			





Category: AÇIK





SİSTEM ÖZETİ

Genel yaklaşım ve stil

2-over-1 GF
15-17 NT
2♦ = zayıf bir major veya 20-22 DENGELİ
2♥ - 2♠ = intermediate opening hand 6+kart
2NT = 18-19

Defans gerektiren özel deklareler

1♠-2♦ = trefden davet
1♦-3♣ = karodan davet
1♥-2♠ = jacoby

Forsing pas sekansları

Özel bir anlaşma yok

Önemli notlar

1m- (1♥) -1♠=0-3 sp
1m- (1♥) -2♥=6 sp 8-10
1m- (1♥) -2♠=5+sp GF
2M-dbl-pas-? Modifiye LEBENSOHL
1♠-1M-3x, 1♥-2♦-3♠, 1♠-2m-3♥, 1♠-2♠-3♦/3♥ etc.→ nat.
preemptive

Psişikler

Olabilir

açış	Art	Min. #	Ne g.	açıklama	Cevaplar	Yardımcı sekanslar	Pastan gelen el
1♣		3		3+♣	1♦/1♥/1♠ = 4+ cards 1NT = 6-10 hcp, 2♣ =inverted GF , 2♦ = trefler davet 2♥=5+sp/4+h 5-8 HCP 2♠=5+sp/4+h 8-11 HCP 2NT = naturel 3♣ = preemptive 3♦/3♥/3♠ = 6-7 kart preemptive	1♣ - 1♦ - 1NT=4 lü M olabilir 1♣-2M-2NT-? 3♣=54 min 3♦ =54 max 3♥ =5-5 min 3♠=5-5 max 1♣-1M-2NT=any GF 18+ 1♣-1M-3NT=any sigl.with 4c M	
1♦		3		3+♦	1♥/1♠ = 4+ cards 1NT = 6-10 hcp, 2♣ =any GF 2♦ = inverted GF 2♥=5+sp/4+h 5-8 HCP 2♠=5+sp/4+h 8-11 HCP ,2NT = naturel ,3♣ = karolar davet 3♦= preemptive 3M = 6-7 card preemptive	1♦ -2M-2NT-? 3♣=54 min 3♦ =54 max 3♥ =5-5 min 3♠=5-5 max 1♦ -1M-2NT=any GF 18+	
1♥		5		5+♥	1♠ = 4+ cards , 1NT = F1 , 2♣ = any GF, 2♦ = nat GF 2♥ = 6-10 2♠ = jacoby 2NT = 3c card h 11-15 3♣ = Bergen 6-10 3♦ = Bergen 10-12 3♥ = Preemptive, 3♠: any mini spl 4♠/4♦ = SPL 3NT = pik SPL 13-15	1♥ -1x-2NT=18+any GF Transfers after dbl	3-way Drury, 1M-2♣=3 fit 1M-2♦ =4c fit 1♥-2♠=4c with sing Transfers after dbl
1♠		5		5+♠	1NT=F1 , 2♣ =any GF 2♦ = nat GF , 2♠ = 6-10 2NT= JACOBY 3♣ = Bergen 6-10 3♦ = 3 card sp 11-15 HCP 3♥ = any mini SPL 3♠ = preemptive, 3NT = kör SPL 4♠/4♦ = SPL	1♠-1NT-2NT=18+any GF 1♠-1NT-2♣-2♦ =2 köre role Transfers after dbl	3-way Drury, 1M-2♣=3 fit 1M-2♦ =4c fit 1M-2NT=4c with sing Transfers after dbl
1NT				15-17 HCP	2♣ = Stay., 2♦/♥ = Trf, 2♠ = trefler veya davet 2NT=puppet 3♣ = karolar , 3♦ = majorler davet ,3M = singleM 4♣=Majorler 3-6 HCP 4♦/4♥ =TXS	1NT – 2♣ - 2♦ - 2♥ = major sec 1NT – 2♣ - 2♦ - 2♠ = 5sp+5m 6-8 HCP 1NT – 2♦ - 2♥- 2♠ = 5h +5m 6-8 HCP	
2♣	X			Strong	2♦ = kokish role , 2♥=positive hand 2♠ =hearts 2NT =spades 3m=nat 3♥ =6 hearts 3♠ = 6 spades	2♣ - 2♦ - 2♥ = KOKISH 2♣ - 2♦ - 2♥-2♠=RELAY 2♣ - 2♥ - 2♠-2NT= role	
2♦	X			20-22 veya zayıf bir major	2♥ = a)4+sp zayıf b) 5+sp zayıf 2♠ = relay to 2NT 2NT = soru 3♥ = p/c 3♠ = pikler davet	2♦ - 2♠-2NT-? 3♠= stayman 3♦ /3♥ =txf 3♠= minor stay 4♦/4♥ =TXS 2♦ - 2♥- 2♠=2-3 kart sp 2♦ - 2♥-2NT=4 kart sp	
2♥	X	6		Intermediate açış eli 11-15	2NT = pikler , 3m = GF 2♠ = kısalık sorusu		
2♠	X	5		Intermediate açış eli 11-15	2NT = kısalık sorusu , 3m = GF		
2NT				18-19	3♣= stayman 3♦ /3♥ =txf 3♠= minor stay 4♣= invite + karolar 4♦/4♥ =TXS 4♠= invite + trefler	Yüksek seviye	
3x		6		Preemptive	3x = F1. 4M=to play	BW: 1403-RKCB Voidwood : 0-1-1+Q-2 Last train 5NT ŞLEM SEÇ Non serious 3♠ (over ♥) , 3N (over ♠)	
3NT	X			Kapalı minor	4♣ = P/C, 4♦ = tek sorar , 4M = To play, 4NT = uzunluk sorusu		
4♣,♦				Preemptive	4M=to play		
4♥,♠				To play	4♠=To play, 5x=bu renkte kontrol sorar		
4NT				As sorusu	5♣ = as yok , 5♦/♥/♠ = bu rengin ası 5NT = ♣ aces		