

<b>DEFENSIVE AND COMPETITIVE BIDDING</b>
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Light with shape and/or good suit Natural 4-16, 5+ (rarely 4), CUE F1,
1level:New suit=F1, 2level:New suit NF,
In Bal Position: Jump 11-16 6+ cards else natural
RESP: PRE raises, CUE=INV & 2NT=SUPP+INV
Reopening: may be weaker
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> =14-17(18)BAL with stopper. RESP: TRFs/STAY/mSTAY
4 <sup>th</sup> =9-13 BAL (maybe w/o stopper) RESP: 2♣ Range Ask,
2x,3x nat, 2NT ms. In COMP: two-suited
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1-suited: Preemptive, almost always 6 cards
2-suited: 1 M-2NT (ms), 1 M-3♣ (OM+♦), 1m-2NT (♥+om)
1 ♣-2♦(Ms5-5) 1 ♦-3♣ (Ms5-5)
1M-3NT: solid m with M stopper, at 4 level STR or PRE
Reopen: good hand (11+-16), 2NT = BAL (17-18)
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
1M-2M (OM+♣), 1m-2m (♠+om), 1 ♣-2♣ NAT (if ♣ less then 3 cards),
Jump CUE – asking for stopper, usually solid 7+ m or if follows with a suit shows big two suiter
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
VS. STR: DBL (4cM+longer m/minor), 2 ♣ (♠+♥ 4/5-5),
2 ♦ (6+M), 2 ♥/2 ♠ (5M+4/5m), 3x (6+card)/ 0+ HCP/2 NT(ms)
VS.WEAK: DBL t/o, same with 12+
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
2 ♦(multi)- DBL: 1 M opener, M: t/o 3 ♥(reds), 3 ♠ (blacks),
4♣(♣+ ♥), 4♦(♦+♠) 2 NT:15-17, 2x/3x-4♣/4♦(♣/♦+M)
FG others, DBL(t/o), 3NT: 4♣/4♦(Ms-weak/str)
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Vs. 1♣: DBL (both Ms), 1 NT (both ms), 1x (x or t/o except x)
2 ♣(nat),all 3-5 HCP, 2 ♦(both Ms 5-5,10+),2NT(both ms 10+),
pass with STR then bid x. Vs. 2 ♣: 2 x/DBL (nat or L/D)
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1 M-DBL-TRF, 1m-DBL-SYS ON
1 M-DBL-3 M (0-5 4+ fit), 1 M-DBL-2NT(INV)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> or 5 <sup>th</sup>	3 <sup>rd</sup> or 5 <sup>th</sup>	
NT	4 <sup>th</sup> or 2 <sup>nd</sup>	3 <sup>rd</sup> or 5 <sup>th</sup>	
Subseq	as from orig. combination		
Other:	K asks count/unblock	K asks count	
	A and Q asks ATT	A and Q asks ATT	
High from doubleton, low from xxx			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A, AK(+), Ax(+), AKJ10(+)	A, AK(+), Ax(+),	
King	AK, KQx(+), Kx(+)	AK(+), AKJ10(+),	
Queen	QJ(+), Qx	KQx(+), QJ(+),	
Jack	Jx, J10x(+), HJ10(+),	AQJ(+), J10x(+)	
10	10x, H109(+), 109x	10x, HJ10(+),	
9	9x	H109(+), 9x	
Hi-X	Sx, Sx(+)	xSxx, Sx, xxS (partners suit)	
Lo-X	xxS, HxS(+)	HxxS, HxSx (partners suit)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo= ENCRG	Hi/lo=O	Hi= DISCRG
Suit 2	Hi/lo=O	S/P	Hi/lo=O
3	S/P	S/P	
1	Lo= ENCRG	Hi/lo=O	Hi= DISCRG
NT 2	Hi/lo=O	S/P	Hi/lo=O
3	S/P	S/P	
Signals (including Trumps): Low direct, Smith echo			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Agg. style, emp. M(s), m(s) unclear; 16+ any, over passed part -8+HCP,			
PEN Pass, lighter reopening DBL w/shape, 1♣ -1♦ - DBL = 4♥ and 4♠,			
1♣ -1♦ -1♥ - DBL = 4+ ♠; 1♣ -1♦ -1♠ - DBL = 4+ ♥,			
CUE FG1, Doubler raises freely in comp with fit, LEB in (2X)-DBL-P-			
denies values			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS?			
Special NEG DBLs, L/D, PEN, SUPP, INV, MAX, lightner,			
Cooperative, RESP DBLs, SUPP RDBL, NEG DBL through 4♥,			
RDBL – usually strong except in obvious SOS situations			
1m-1♥(OC) - DBL=4+♠ (8-11 HCP)			

<b>W B F CONVENTION CARD</b>
<b>CATEGORY: RED</b>
<b>NCBO: TURKIYE</b>
<b>PLAYERS: TUNA ÖZGÜL-NİHAL MATRACI</b>
<b>EVENT: ALL EVENTS</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5-Card M, 1m 3+, light openings and RESPs ,
Flexible NEG DBL style, Aggressive COMP style,
1M - 1NT is F1, 2/1 RESP FG or F1 many FIT bids-ART,
1NT 14-18 may have 5 M or 6m or 5-4, 3 NT gambling
2♦/2♥/2♠=6+ (8-11), NV vs V PRE might be very light
2NT usually ART in COMP,
2 NT=20-21 BAL may have 5 card M
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♦/2♥/2♠=6+ (8-11 HCP),
3NT Gambling in one minor no side stopper,
3♣/♦/♥/♠ = Undisciplined PRE depending on Vul
4NT= ms, 1m - (1NT) – 2om = Ms, weak raises in COMP,
BERGEN, Multi LANDY against NT: Interventions vs ART
bids
<b>SPECIAL FORCING PASS SEQUENCES</b>
Always when we bid game, In GF situations often in V vs NV
while game is reached, (3x) - DBL - (5x) except NV vs VUL
when we show near game values and the OPPT bid game
<b>IMPORTANT NOTES</b>
Over passed part t/o DBL may be weaker,
After a bid showing an unknown suit(s), bids by part= P/C
Lebensohl, 4th hand bidding
<b>PSYCHICS:</b> sometimes, 3rd and 4th hand openings may be
weaker, sometimes 4 card suit, drury responses,
1x overcalls may be 4 card

OPENING	TICK IF ARTF	MIN. CARD NO.	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1 ♣		3	4 ♥		WALSH 1 ♦, 1 ♥/1 ♠=6+ nat	1 ♣-1 ♦-1 ♥/1 ♠= unbal 4c M, 1 ♣-1 ♦-1NT= bal, may be 4c M, 1 ♣ -1x-2 NT:18-19	
					1NT=6-10 nat, 2 ♣: INVERTED FG(no 4c M)	Bal, cont.w TRF, SPLs, mini SPL, reverse, 2 way CB, jump shifts 18+	same
					2 ♦: INVERTED INV (no 4c M) 3 ♣:6-8	3 <sup>rd</sup> suit F, 4 <sup>th</sup> suit F, 1 ♣-1x-2 ♣-2 NT: GF, 1 ♣-2NT-3x:SPL	
					2 ♥/2 ♠=0-5 6 card, 2 NT=nat,		
					3 ♦/3 ♥/3 ♠=8-11 6+3 NT= nat		
					After DBL: 2 ♣: INVERTED FG(no 4c M)		
					2 ♦: INV (unbal) 3 ♣: INV INV (bal) 2NT:0-6		
1 ♦		3	4 ♥		1 ♥/1 ♠/INT/2 ♣= nat. (in 2 ♣ there may be 4 card M), 2 ♦= INVERTED FG(no 4c M)	1 ♦-1x-2 NT:18-19, Bal, cont.w TRF, SPLs, mini SPL, reverse, 2 way CB, jump shifts 18+, 3 <sup>rd</sup> suit F, 4 <sup>th</sup> suit F,	same
					2 ♥/2 ♠=0-5 6 card, 2 NT=nat, 3 ♥/3 ♠=8-11 6+	1 ♦-1x-2 ♦-2 NT: GF, 1 ♦-2NT-3x:SPL	
					3 ♦= 6-8, 3 ♣: INV INV After DBL:0-6		
1 ♥		5	4 ♥		1 NT=6-11 F1, 2 NT=INV(bal),3 NT= nat w/f	(3 <sup>rd</sup> suit F1, 4 <sup>th</sup> suit F, 2 way CB, relays, SPLs, reverse),	
					2 ♣= FG any, 2 ♦=11, 2 ♥=8-10 fit,	1 ♥-2NT-3 ♣:min, 3 ♦:13-14, 3 ♥/♠/NT15-17, 4 ♣/♦:5-5 15+	same
					2 ♠=weak, 3 ♣/♦ BERGEN,	1 ♥-2NT-3 ♣-3 ♦: asking single	
					After DBL=trf		
1 ♠		5	4 ♥		1 NT=6-11 F1, 2 NT= INV(bal), 3 NT= nat	(3 <sup>rd</sup> suit F1, 4 <sup>th</sup> suit F, 2 way CB, relays, SPLs, reverse),	
					2 ♣= FG any, 2 ♦/2 ♥=9+, 2 ♠=8-10 fit	1 ♠-2NT-3 ♣:min, 3 ♦:13-14, 3 ♥/♠/NT15-17, 4 ♣/♦:5-5 15+	same
					3 ♣/♦ BERGEN,	1 ♠-2NT-3 ♣-3 ♦: asking single	
INT			3 ♠	14-17 BAL 6 card m or 5 card M ok	STAY,TRF, mTRF, 3 ♣/3 ♦=5-5 ms weak/inv		
					3 M: single, 5-4 ms, SATexas TRF,		
2 ♣	✓	0	3 ♠	(10)11-14 6+♣ or 5+♣ and 4 card M	2 ♦=relay,2 ♥/2 ♠=5 <sup>+</sup> ♥/♠ F1, 2NT=nat INV		
					3 ♣/4 ♣=fit/pre, 3 ♦= 6+♦FG, 3 ♥/3 ♠=FG w		
					Fit,stoper, 3 NT=to play, 4 ♦=RKCB		
2 ♦	✓	5		6+♦	2 ♥/2 ♠= stopper ask/2NT value ask		
2 ♥	✓	5	3 ♦	6+♥ or 5+♥ and a minor 5+ (6-11 HCP)	2 ♠ sing ask		
2 ♠	✓	5		6+♠ or 5+♠ and a minor 5+ (6-11 HCP)	3 ♣ sing ask		
2NT				20-21 BAL 6 m 5M ok	STAY, Jacoby TRFs, 3 ♠=ms 5-5		
					4 ♣/4 ♦=SATT, others nat., 4 M: TRF TO M		
3 x	✓	6		5-9(10) HCP		HIGH LEVEL BIDDING	
3NT	✓	7		Solid minor		4NT= RKCB RESP=14-03-2-2+Q,5NT2+void,6x=1+x void 5NT=RKCB in COMP, RESP=1403,	
4 x	✓	6		To play		After aces 1 <sup>st</sup> step trump Q ask, after aces 5 NT=K ask, after aces 6x Q ask, EKCB	
4NT	✓	10		5-5 ms		Cuebids, SPL, DOPI-ROPI below 5 of our trump, DEPO-REPO above 5 of our trump	
5 x	✓	7		To play			