DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Classic, may be 4 cards, Cue 9-11 3 fit or any good, jump raise
pre or shut out,jump cue9-11 limit, new suit nat or xfer NF,
jump new suit GI nat, 2NT: 4fit 12+
In Bal Pos. Jumps construct., suit o.c. 8+nat.
cue strong forcing or 2 suiters , 2NT 19-20 balanced
1NT OVERCALL (2nd/4th Live;Responses;Reopening)
$(15 \pm 18)$ HCPsame as 1NT opening system on responses
over 1m /M 2d= xfer OM $2\sqrt{A}$ =xfer c/d $3A$ =ms GF $3A$ =M's GI
In BAL POS. (11-15)over major opening 2* asking limit
other as above
11-15 over minor opening. Cont.same as above
JUMP OVERCALLS (Style;Responses;Unusual NT)
$1\text{m} - 2 \bullet = \text{M's}  1\text{m} - 2\text{NT} = \text{lowest } 2.55 + $
1m - 2 • /2 ▲ = weak or intermediate when VUL vs NV
1m-3 m = any GF one suit  3m/M = both m's limit or  +
Reopen: intermediate (5)6+ cards
DIRECT and JUMP CUE BIDS (Style;Responses;Reopen)
$1 - 2 = Nat  1M-2M = 5 + 5OM, \ 2NT = ask raises pre$
1M-3M= stopper ask strong any GF
4th pos.cue= 2 suiters strong
1M-2NT=5OM+5 , 3 = ms limit 3 = ms strong
VS. NT (vs.Strong / Weak;Reopening;PH)
X:4M5+m or strong M 2*: Ms, 2*: 1M or M+m str, $2M=54+m$
3x: pre or constr. Vul dep. 4th pos same
passed hand: X:1m or M's 2C:5+C+M 2D:5D4M 2M: nat
3x: constructive
Vs. weak Dbl:14+ any 2. Ms 2. Trf to . 2. good any m
2NT: minors 3m: nat 3M: nat 6+ cards 4th seat same
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
vs 2 • multi: Dbl: to 2NT:15-18 3x:natural, 3x: dbl T/O
VS. ARTIFICIAL STRONG OPENINGS
<b>NV</b> vs 1. <b>*</b> X=4. 4+M/6+. good, 1. =4.4+M or 6. good
$1 \checkmark = \text{ms/Ms}$ maybe 3-5 $1 \spadesuit : 3 + \spadesuit - \text{longer m} / 5 \checkmark 5 \clubsuit$
$1N:3+ \lor long m/5 \blacktriangle 5 \lor , 2 \clubsuit = nat/5 \lor 5 \lor , 2 \blacklozenge = nat/Ms$
2 = nat/ + 2 = nat/ = nat/ = nat/ = suiter = su
<b>Vul</b> X: $\checkmark$ , 1 $\checkmark$ : $\spadesuit$ , 1 $\checkmark$ / $\spadesuit$ /1N: CRASH, other nat
OVER OPPONENTS' TAKEOUT DOUBLE
XX: xfer high suit ,others transfers
after 1M dbl: 2M-1:constructive 2M: wk raise 2OM/3OM: GI 3-
1N/2C: xfer C/D 2NT: GF 3-4 cards 3m: nat invite
1 (X) · C ONTE F SMOE

1m(X): jumps xfers, 2NT: pre m or 5m5M GF

LEADS AND SIGNALS									
OPENING LEADS STYLE									
	Lead	In Partn	er's Suit						
Suit	3 + 5 / LOW	3 + 5 / LOW							
NT	4th	3rd							
Subseq	ATT.	ATT.							
Other:									
LEADS									
Lead	Vs. Suit	Vs. NT							
Ace	AKx , Ax , AKJx , AKxx	AK, AKx, AK	Jx						
King	KQ, KQxx, KQ10x, Kx	AKJ10, AKJxx	AKJ10 , AKJxx , KQJx						
Queen	QJ10, QJx, Qx		10x , KQJx, QJ						
Jack	KJ10x, J10x, Jx	J10 , J10x , J10							
10	H109x,109x , 10x	H109x , 10x,10							
9	98x , 9x	H98x, , 1098x							
	, , , , , ,								
SIGNAL	LS IN ORDER OF PRIORIT	TY							
0101111	Partner's Lead	Declarer's Lead	Discarding						
1	Lo =disc Hi:enc	Deciarer 5 Ecaa	low = disc						
	Hi:even	hi = S/P	Even=SP						
	Hi = SP	111 – 5/1	Even-51						
3	111 – 31	+							
NT	Hi = same as above	hi:enc or s/p	same as abv						
111	III – Same as above	miene or s/p	same						
Signale	(including Trumps):		same						
Signals Std cord	ing and smith								
Stu caru	ing and smith								
	DOUBI	FS							
	Doepr	223							
TAKEOU	T DOUBLES (Style; Responses; Reo	nening)							
Could be li		pening)							
	e doubles shows 8 + HCP may have fi	t for pd							
presponsive dodoles shows o + 11C1 may have ne for pu									
CDECTAT	ADTICIAL AND COMPERSOR	TE DOUBLESMEN	AUDI EC						
	ARTIFICIAL AND COMPETITIVE								
Negative, Competitive, Responsive, Optional Reopening, Renegative,									
Cooperative , Maximal Overcall , Lead Directing .anti lead, inverted									
DOPI ,ROPI,DEPO									

## WBF Convention C



NCBO

: TURKEY

System Category: Yellow / Red / Brown / Blue / Green

Players: H. KEREM AVCIOGLU - MEHMET SIRIKLIOGLU

SYSTEM SUMMARY							
GENERAL APPROACH AND STYLE							
Natural 5 card M 1♣ = maybe 2 cards							
$1 \bullet = 4 + 1M = 5 + 1NT = (14)15 - 17$ may have $5M / 6m$							
Special M suit raises							
$1 \div 2C = GF + 1 \div 2 = GI \text{ if rebid } 1M-2 = GF \text{ Relay } 1+ \text{ or nat}$							
2 = 22 +  bal or  18 +  unbal any GF							
1H/S - 2m GF unless rebid 3m							
SPECIAL BIDS THAT MAY REQUIRE DEFENCE							
1m- $2$ x= $6$ + cards GI							
1m-2NT= pre 1m-3m: GI							
3/4/5 suit: PREEMPT							
3NT : Solid m							
1H-2sp: 5+sp 5-10 HCP							
1h-1sp; 2D/H- 2sp: 5+ Sp GF							

## SPECIAL FORCING PASS SEQUENCES pass forcing when opp intervene and when we know that the hand belongs to us IMPORTANT NOTES THAT DON'T FIT ELSEWHERE artificial raises and relays Often light openings in 3rd. hand. Psychics: Rare Drury after 3rd-4th pos.

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 *		2	4sp	Nat maybe 2 cards 11-22	Nat 1 level resp. 1NT:5-10 2C: 5+GF 2D: GI	1 <b>.</b> -1 • -1N=may hv 4c M 1C-1D;1M:4+C4M	same as if not passed
					2M=6M GI 2NT: pre	1C-1x-1N 2C/D two way cb 3 new:55+ GF	jumps fit showing 8-11
					3C: GI 3D/H/S: pre	3M GF unbal 1C-1D-1M-xyz 2C/2D	
						xyz when 3 suits bid	
1 •		4	4sp	( 11 - 22) HCP	$1M = \text{nat } 4 + 1NT = 7 - 10 \ 2 = 4 + GF \text{ unless rebid}$		
					2M: same as after 1* op. 2NT= pre or 5m5M GF		
					3♣ = GI 3D: GI 3M=pre		
					$2 \bullet = \text{inverted } 4 + \bullet$		
1 🔻		5	4sp	(11-22) HCP	$1 \blacktriangle = \text{Nat F1}, 1\text{NT} = \text{semi F}, 2 \clubsuit = 1 + \clubsuit \text{ GF}$	1M-2m;2x-rebid m 6cards & GI	
					$2 \leftarrow 5 + GF$ , $2 \lor$ : raise 6-9, $2 \spadesuit = $ nat weak		Rev. Drury, after passed hands
					2N=3-4fit GI HCP, 3*=5-8 4 fit unbal		1M- 2♣-2♦: normal opening
					$3 \leftarrow 9-11$ w any shortness, $3 \triangleq 9$ any void 12-14		2M: min / sub min opening
					3NT= spl ♠, 4m=spl m 12-14		3 new suits shortness
1 🛦		5	4h	11- 22 HCP	1NT: semi F, 2♣= same as above, 2♦/♥=5+ GF		
					2a: 6-9 HCP 2NT: GI 3-4 fit 3C: inv H		
					3v:unbal 5-8 , 3NT: any void Spl 4m/H: Spl		
1NT				15-17 may have 5M or 6m 54 any	staym, 2•/H= jac, 2•=range ask or C's.		
					2N=D's or ms weak 3♣=5M ask 3♠= MM's GF		
					3M=M short ms 54+ 4sp/NT: quant -/+		
2 *	!	0	-	Any GF	2D: 0-1 2H:2/sp 3+cont. 2NT/3C/D/H: 6+ HH suit		
					3sp: solid 6-7 card suit		
2 •	1	0	_	54+ Majors	2M: pref. 2NT: + relay		
	1		_	a transpose			
2 🔻		5		weak 2	2/3 new: nat F1 2NT: + relay		
2 🏚	+	5	-	weak 2	2/3 new : nat F1 2NT: + relay	_	
3Cl	+ ,	6		Preemptive clubs	2/3 new . nat 1 1 21v1. Treaty	HIGH LEVEL	RIDDING
2NT	•	6		20-21 bal		RKCB , Splinter bids , asking bids ,, Super Gerber , DOPI-DEPO	
21N I		6		Preemptive	3 new F vul,4 • = NF, 4 ♣ asks cue,4M 5m shut out	Josephine, BW, Control asking bid, Sing. accept	
2 •	-	_ ~			3 hew F vul, 4 → = NF, 4 ★ asks cue, 4M 5m snut out 3 ★ F vul, 4m asks cue bid with tolerance	other than void, Weak bicolor key cards, Max-sh	
3 <b>v</b>		6		Preemptive	,		owing key cards.
3 <b>A</b>	+ .	6		Preemptive	4m for cue, 4√5m to play  4★/5★: P/C, 4M: to play 4 •: asks cue	artificial RKC asks	
3 NT	!	-		Semi solid or solid PRE			
4 *	!	7		Preemptive	4 •: asking aces 4 • /4NT/5 • control asking kcb		
4 <b>♦</b>	!	7		Preemptive	4♥: asks aces 4NT/5m control asking kcb		
4 ♥/♠		7		Nat. PRE			