




DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Style = Aggressive in green vs.red
1 Level = 5+ Cards 2Level = 5+Cards
Raise = Jump is weak,jump cue better than preempt.
2NT = fit 4+ 8-11HCP,Cue F1, only for 1M overcall
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)
On 1x : 1NT=15-17HCP,responses like our opening
Balancing : 1NT=11-14HCP, 2♣ asking for range+Major
Rest: same as our opening
JUMP OVERCALLS (Style; Responses; Unusual NT)
Style = Aggressive in green vs.red
Responses : 2NT or Cue F1+
Reopen: 6cards 12-15 HCP
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct Cue Bid = High unbid suits
1x-2NT = Top and Bottom unbid suits
1x-3♣ = Low unbid suits
Jump Cue = Asking for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
Double = 4M/5+m ,rebid of 2NT after pds response 18+ bal.
vs. Weak NT = T/O
2♣ = ♥ /♠ (5/4) , 2♦ =One Major
2♥ = 5♥ and 4+♠/♦ 2♠ = 5♠ and 4+♣/♦
vs.Weak NT(-13HCP) : 2♦/♥ = xfer, 2♠ =4♠ + Longer Minor
2NT =Minors , 3♣/♦ =6♣/♦+4♥
Reopening/PH = Same
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Bids nat. , Double = T/O
Over 2♥/♠ =Leaping Michaels
NT = Nat ,4NT = 5+(♠+♦)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1♣ - 1NT = (5♣+5♦) , 1♠ - 2NT = 5(6)+(♣+♦)
1♣--X = Majors
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble = 10+HCP ,New suit nat. F1+
Raise = weak ,Over 1M = xfer fr.responder, 2NT=3Card fit Limit/GF

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd and 5 th	3 rd and 5 th	
NT	2 nd and 4 th , Hxx 3 rd best	Attitude or Count	
Subseq:	Count	Attitude	
Other:	high from doubleton		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx,AKQ,AKxx,Ax	AK,AKx,AKxx,AKxxx	
King	KOJ,KQx,AK,KQ10x	Requires unblock A/J	
Queen	QJ10,QJxx,Qx	AKQx,QJ10,KQ10x,QJ9x	
Jack	J10x,J10xx,Jx	J109x,J10x,AJ10,KJ10	
10	109x,10xK109,Q109,	AJ10x,KJ10x,1098x	
9	J98x,9x	Q98(+),J98(+),9xx	
Hi-X	Odd count	Even Count	
Lo-X	Even count	Odd count	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1 st	Low = Even	Low = Even	Odd = ENC
2 nd	Low = ENC	Low=Low S/P	Low= Even
3 rd	Low= S/P	Low = ENC	Low= S/P
NT 1 st	Low = ENC	Low = Even	Odd= ENC
2 nd	Low = Even	Low=Low S/P	Low = S/P
3 rd	Low=S/P	Low = ENC	Low = Even
Signals (including Trumps):			
S/P, ability to ruff			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Natural,doubleton in unbid minor ok,Cue F1+			
Responses NF			
Reopening :Aggressive			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Double in Competition shows strong hand or shape			
After 1sp opening if responder makes a splinter:double=sacrifice offer			
After 1H opening if responder makes a splinter:double= spades(5+),when fav. or equal vulnerability.			
Supp x/xx up to 2H			

CONVENTION CARD
  
Category : Green
Players : <i>E.Kaya – S. Aluf / Turkey</i>
Event : EBL Ch'ships Open
SYSTEM SUMMARY
GENERAL APPROACH Natural 5 Card Major
1♣ = 2+ cards 10-21HCP
1♦ = 4+cards,(unless 4432) 10-21 HCP
1♥ = 5+cards 10-21HCP
1♠ = 5+cards 10-21HCP
1NT Opening (14)15-17 HCP
2NT Opening 20-21 HCP
2 OVER 1 Response: FORCING GAME
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Op. 2♦ = Weak 2 in a Major, aggressive when non vul.
Op. 2♥ = 5♥ and 4+♠ or ♦
Op. 2♠ = 5♠ and 4+♣ or ♦
Op. 3NT = 8 card minor suit,preempt.
2♥ response over 1 minor opening = 5-9 HCP 5+♠/4+♥
SPECIAL FORCING PASS SEQUENCES
After doubling Preemptive opening and when its raised
To 5 level (green vs red)
After our side showed strength in HCP
IMPORTANT NOTES
After opponents strong 1NT opening,balancing
reopening might be very weak
PSYCHICS: rare

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