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DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				GNALS	EBL CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	IG LEAD	OS STYLE				<u> </u>
1 level overcalls: 8-16 hcp 5+ cards (could have 4 card)			Lead			rtner's Suit	CATEGORY: Blue
2 level overcalls 10+ hcp 5+ cards	Suit		3-5		3-5		NCBO:
Jump overcalls 4-8 hcp 6+ cards	NT		2-4		3-5		PLAYERS: İLKER ÇUBUKÇU-SONER ÇUBUKÇU
Cue-bid: 3+ fit 11+ hcp	Subseq						EVENT (Open)
	Other:						<u> </u>
INTERCEPT CALL (2nd/4th L' D D D	LEADS						SYSTEM SUMMARY
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening) Only 4th position balance nt 11-14	Lead		Vs. Suit		Vs. N	T	SYSTEM SUMMARY
	Ace						GENERAL APPROACH AND STYLE
From 2nd (14)15-17	King		AKx(x) AK, KQxK	O100	AKx	(x) 09x, AKJ10x	
	Queen		AK, KQXK DV10XX,D			10X.DV10X,KQX	5 Card Major, 1M-1NT:5-11 hcp semi forcing
	Jack		V09X,V10X			X,V10X,V10	1nt (14)15-17 2nt 20-22
JUMP OVERCALLS (Style; Responses; Unusual NT)	10)XX,AV10X	Inverted minor game forcing ,(i.e $1 - 2 $) fit 8-10 pts
nat good suit (5-10 hcp)	9	-				X,Q109X,A109X,	inverted inition game forcing, (i.e 12-> 24) in 6-10 pts
1x/2NT: two lowest suit except x (5+ - 5+);	Hi-X		K107A,Q10	ЭΛ,	Kitos	A,Q107A,A107A,	
1 \(\frac{1}{2}\)\(\	Lo-X						
1♣/3♣:♠+♠, if club 2+ then 1♣/2♣:natural, 1♣/2♠: majors	<u> </u>	S IN OR	DER OF P	DIODITY			-
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	SIGNAL	Partner'		Declarer's	Land	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1m/2m:ma jors	1	H enco		Deciarer 8	Leau	H encourage	2♣: artificial, 22+HCP, F1 2♥:0-3 2♦: 3+ 2NT:5+♥ 7+hcp
1111/2111·111dJ015		H encou				H encourage	24. artificial, 22+ffcf , 14 24.0-3 24. 3+ 2141.3+4 7+ffcp
	3	3	irage			Ti cheodrage	
	1						3NT: solid minor 7-8 card
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	same		same		same	1M/2NT: 4+card fit 8-11
From 2nd, 2♠:majors 2♦:one M, 2NT: two colors From 4th x: 11+hcp 2♠:majors	3	3					
2nd position: dbl 4card M 5+ card Minor	Signals (including	Trumps):				
4th position: DBL is re-opening				CARD BİG	DİSCARI)	
Vs weak : 2♣ : Majors	STANDI	ner ern	dDirto Dio	C/ HtD DIG	Discritti		+
When we came from pass dbl is majors, rests natural.				DOUBLE	S		-
when we came from pass dor is majors, tests natural.				DOODLE	S		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOU	BLES (Styl	e; Response	s; Reoper	ning)	
DBL:T/O , 2NT : 15-17 HCP	10+HCP distributional or 12+HCP balanced					7	
Lebensohl							
				•			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24							SPECIAL FORCING PASS SEQUENCES
	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS 1M - 2X - 2M - 3X - DBL: invite				TIVE DBI	When we are in GF seq Unusual NT, stated michaels (3cl highest suits, 2M highest	
			3X - 3M : t				
OVER OPPONENTS' TAKEOUT DOUBLE							IMPORTANT NOTES
1M-X-XX: 10+HCP,could have fit							2-way
	if there i	is place t	o make tria	ıl x penalty	(i.e: 1♠ 2	♣ 2 ♠ 3 ♣ DBL: Pen)	
1m-X-1♥/1 ♠ 4+ card	_						PSYCHICS:rerarly

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1*		3		10-21 HCP	10-21 HCP	2way checkback, Inverted minor GF, 2♦:fit+8-11hcp	Inverted minor,
1 🕈		3		10-21 HCP	2♦: inverted minor, 3♣: fit +8-11 hcp	2way checkback, Inverted minor GF,3♠:fit+ 8-11 hcp	Inverted minor,
1 🗸		5		10-21 HCP4 card fit with a shortness	1NT: semi forcing, 2♥ 3+ fit 8-10 hcp 9-11 hcp 3♣/4♣/4♦ :Splinter 2NT:4 card fit 8-11	1♥/2♥/2♠:asks king/queen 1♥/2♥/2NT: short ♠, 3♠: short, 3♦:short	Drury(3. And 4. Position) 2c: 3card fit max, 2d:4 card fi balanced, 2♠(suit is ♥): 4 card fit with a shortness, 2nt(suit is ♠): 4 card fit with a shortness
1 🛦		5		10-21 HCP	1NT: semi forcing, 2♥ 3+ fit 6-10 hcp 3♠:4 card fit 5-9 hcp 3♦:4 card fit 9-11 hcp 3♠/4♠/4♦:Splinter 2NT:4 card fit 12+hcp or 3 card fit 16+hcp	1♠/2♠/2NT:asks king/queen 1♠/2♠/3♠:short 3♥:short	Drury(3. And 4. Position) 2c: 3card fit max, 2d:4 card fi balanced, 2♠(suit is ♥): 4 card fit with a shortness, 2nt(suit is ♠): 4 card fit with a shortness
INT				(14)15-17 HCP	2♠:6+♣ or max min range questions 2nt :transfer diomand 3♠: ask 5cardM 3♥: minors short♥ 3♠: minors short ♠ 4clups weak mjrs 3clubs 11 14 mjrs		
2*	Х			22+HCP balanced / 18+unbalanced	2♥: 0-3 hcp, 2♦:4+hcp, 2♠: 5+♠ 8+ hcp, 2NT 5+♥ 8+hcp		
2♦		5		0-10 point	2nt asking limit new suit forcing 1	if dbl after suit non forcing	
2♥		5		0-10 point	2nt asking limit new suit forcing 1	if dbl after suit non forcing	
2 🛦		5		0-10 point	2nt asking limit new suit forcing 1	is dbl after suit non forcing	
2NT				20-22	3♣: stayman 3♦/♥: transfer (if completed it shows fit), 3♠:trf to 3nt, 3NT: trf to 4♣ 4♣/♦/4♥/4♠:all of them transfer to 2 upper suit		
3*	-	5-6-7		0-10			
3♦	1	5-6-7		0-10			+
3♥		5-6-7		0-10			
3♠	1	5-6-7		0-10			1

3NT		gambling	solid suit major or minor	
4.	7-8	0-10		
4♦	7-8	0-10		
4♥	7-8	0-10		
4 ♠	7-8	0-11		
4NT	6-5 6-6	minörs		
5 ♣				HIGH LEVEL BIDDING
5♦				
5♥				
5♠				
				RKCB : 1403, (for ♣ 0314) 5♠ DOPI/ROPI,
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