

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
4+ can be 4 card
New suit 1 round forcing
Cue-bid support in one level overcall
INT OVERCALL (2nd/4th Live; Responses; Reopening)
14-17 2 nd same as 1nt opening
10-14 in balancing
After 3 pass 2Nt=20-22 HCP,jump suits =medium good hand
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak 1 suit
1minor -2nt=h + other minor,1minor -3Cl=sp +other minor.
1 major -2NT-minors,2M=cl+otherM, 3CL=D +other major
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Micheals cue-bid :weak or strong
Cue-bid forcing others naturel
VS. NT (vs. Strong/Weak; Reopening;PH)
Strong : transfer
Double : transfer to CL.
4.th pozision=2CL=majors,others=naturel.
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Double : take out
Cue – bid : 2 suiter
Nt bids: naturel
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1Cl –dbl=15+ good hand,others naturel 13+,INT=0-12 overcall hand asking partner to bid 2cl,then will bid overcall suit.
2Cl= double majors,2NTminors,others naturel suit bids.
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble:9+
truscott
New suit in 2 level(except 2) non forcing

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3-5	3-5	
NT	2-4	2-4 sometimes 3- 5	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	ARxx	AR10xx	
King	RQ,AR	AR10x	
Queen	QJxx	QJ9x,RQ98x	
Jack	J10x,RJ10	J10xx,RJ10x,AJ10xx	
10	109x,R109,Q109	109xx,R109xx,A109xx,Q109	
9	9x,9xx	9x,9xx	
Hi-X	Even	Even	
Lo-X	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High: encourage		Odd=ENCRG
Suit 2			Even=SP
3			
1	same	same	same
NT 2			
3			
Signals (including Trumps):			
Smith echo high card from both side,romen discard.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Opening hand .can be light depending on distribution.			
Jumps: invitations, cue-bid forcing			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Take out double, negative double ,lead directing double			
Optional double			
Maximum overcall double			
Responsive double			
Competitive double			

W B F CONVENTION CARD
CATEGORY: TURKEY
NCBO:
PLAYERS: <i>MEHMET ALİ KORDOV----RAUF TEMİZEL</i>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 5 card major
1 D=3+card,11+ HCP. 1CL=2+ ,11+ HCP.
1Major=5+ card,11+ HCP.
1NT—15-17 HCP,can have 5 card M,or 6 card minor
2NT—20-22 HCP,can have 5 card m
3NT-solid major suit,7+
3 Suits = transfer to upper suit,preemptive,7 card or 6/5 11-15 HCP.
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ : strong any hand
2♦ : Multi(weak one Major or 20-22Nt having 5card Major or 6card minör
2♥:weak Majors can be 4/4,5/4,5/5
2♠:weak Minörs 5/5
4♣: 6Cl+5card major-10-15 HCP.
4♦:pre-emptive
SPECIAL FORCING PASS SEQUENCES
When we bid game in vulnerable then opps bid
IMPORTANT NOTES
Transfers after our overcall doubled in major suits
Transfers after opener bid 2 nt.often light openings in 3 rd pos.
PSYCHICS: rare .Drury after 3 rd -4 th pos.

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♥	11-21	Inverted minor ,2 way check back stayman,2nt:11-12, 3nt:13-15.3minor=5-7 HCP 5+ card.1nt=transfer to other minor.2H/2sp=5sp+4+H.(5-8 or 9-11 HCP)	After inverted –4Cl=keycard asking ,2D=waiting ,2NT-cutting both M,2M=4 card 14+ HCP. 3Cl-weak hand having sing.	After o/c cuebid is inv. Or more.dbl=negative or any forcing
1♦		3	4♥	11-21	Same as 1♣ opening	Same as above . After inverted 4CL is keycard asking,3D =weak hand can have a sing.	Same as 1♣
					2♥=8-10 HCP		After o/c cue is inv. Or more
1♥		5	4♠	11-21	1nt: forcing 2nt : inv. with 4 cards		Drury: always 2♣
					2sp: any sng. 10-12, 3sp, 4♣,4♦:sng.13-15 2suits: forcing	After 2sp 2nt asking singleton	2nt: support with singleton
1♠		5	4♥	11-21	Same as 1♥ opening	After 3h, 3sp is asking singleton, others same as above	Same as 1♥
INT			4♦	(14) 15 -17	Stayman,4D/H=transfer,		
					2♠:transfer to CL,, 2NT-transfer to diamonds		
					3♥/sp=sing.10+HCP,5/4 minors.3D=strong minors 5/5+4cl=both majors to play or slem inv.		
2♣	✓	0	4+	19+ unbalanced	2♦:waiting bid 2♥=0-3 HCP,2♠=5card H,,2nt= 5card sp,,3♣,3♦ : positive	3Cl/D/NT=second negatives.after jump suit we bid Aces.3Nt=no ace but kings.5Trump-4card support + sing. If o/c in 2 levels dbl=penalty, pass=0-5 Hcp or good hand.3levels or more dbl=0-5 HCP,pass=good hand.	
				23+ balanced	3♥,3♠:6-7 card suit		
						3♥/♠:solid suit asking control	
2♦	✓	0		Multi	3♥,4H=pas/correct.	After 2 nt =3Cl/D=min.h/Sp.3H/sp=max.H/sp.3Nt=20-22 Nt (having 5card Major or 6 card minor)	
					2nt asking		
2♥		6		6-10 majors4/4,5/5,5/4	2 nt asking	After 2NT-3cl=5/5 min.,3d=5H/4sp,3h=5sp+4H,3sp=5/5 max.3nt=4/4.	
					2♠:forcing 3♣,3♦:inv.		
2♠				6-10 minörs 5/5	2 nt asking	3Cl=H woid .3D=sp woid.3H/sp=singleton.3Nt=6511	
					3♥:forcing 3♣,3♦:inv.3sp=forcing.		
2NT		4♦		20-22 can be 5 cards minörs	3♣: stayman 3♦,3♥,3♠: transfers. 4Cl=both M either to play or strong.	After 3Sp= 4Cl/D =6 card ,4H/Sp-5/4 minors.4NT5/5 minors.	
3bids		7		6-10one colour or 6/5 11-14Hcp.Transfer to upper suit.	New suit one round forcing	After transfer,if opener bids new colour=6/5,11-15 HCP.	
3sp		7		Solid minör	4cl/5CL=pass or correct,4D=asking sing.4NT=asking quantity.		
3NT		7		Solid major	4H=pass or correct. 4 minor=if other minor sing.bid slem.4sp=I know your major if other major is sing.bid slem.		
					.		
4♣		11		6cl+5major,11-15	4d=bid your major suit.		

4♦		7		Pre-emptive	naturel	4♥,4♠: to play	
4♥		7		Pre-emptive	4♠,5♣,5♦:asking control		
4♠		7		Pre-emptive	5♣,5♦,5♥:asking control	HIGH LEVEL BIDDING	
5♣		7		Pre-emptive	5nt :asking key card	Keycard Blackwood4103	
5♦		7		Pre-emptive	5nt :asking key card 1♣	Dopi,ropi,depo	
						splinter	
						Asking bids	
						woidwood	
						5nt :grand slam try	

Defence to opp.1Nt; second hand=transfer,4Th hand =2cl=majors,others naturel.
Defence to opp.2nT=dbl=Major +minor (5/5,6/5).3cl=minors,3D=majors.