

DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS		WBFC Convention Card	
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
6-17 HCP Cue :F1 xfer responses after major opening or overcall db	Lead	in Partner's Suit		Category: Green	
Jump Raise = Preemptive	Suit	3. / 5.	3. / 5.	Country: Turkiye	
New Suit = Forcing - jump shift = fit	NT	2. / 4.	3. / 5.	Event: All open events	
2 level overcalls are sound	Subseq	Count	Count / smithecho	Players: Levent IMAMOGLU	
In Balancing Position: jump bids are medium hand (12-14)	Other:	Journal, Top of sequence, 8 from 89H		Serkan UNAL	
		K lead from AK shows AK doubleton or a singleton in anysuit and asks for s		SYSTEM SUMMARY	
1NT OVERCALL (2nd/4th Live; Responses; Reopenin	LEADS			GENERAL APPROACH AND STYLE	
2nd Position = 15 - 17(18)	Lead	Vs.Suit	Vs. NT	Naturel 5 card majors. Transfer responses after our major opening or overcall do	
Responses: Bid as 1NT opening	Ace	AK(+), Ax	AK(+)	Longer Minor - 1♣ if 3-3	
4th Position = 10 - 14 2♣ range stayman	King	KQ(+), Kx	KQ10(+), AKJ(+)	Transfer responses after 1♣ openings	
	Queen	QJ, QJx(x), Qx	RQx(+)	1NT response is semi forcing after major opening. (up to 12 hcp)	
	Jack	J10, J10x(+), KJ10x(+), Jx	J10, J10x(+), KJ10x(+), AJ10x(+)	Inverted minor is GF - 2 way checkback at all possible positions	
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	109, 109x(+), H109x(+), 10x	109, 1098x, A/R/Q109x(+)	1NT Openings: 14 - 17 may have 5 cards major	
1-Suit: Naturel 10- hcp Responses; New suit F1, 2NT asks	9	9x, RJ9, 9xx agreed suit	98x(+)	2 OVER 1 GF Except minor rebid	
2-Suit: 1♣ - 2♠ = 5♥/5♠	Hi-x	Sx, xxS, xxxxS	xSxx(+), xSx	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
UNNT : 6-10 / 16+ hcp	Lo-x	xxxxS, xxS, HxS, HxxxS	HxxS, HxxSx(+)	After 1♠ overcall to our 1♥ opening or overcall transfer responses and limit or w	
Reopening: 2NT = 18-20	SIGNALS IN ORDER OF PRIORITY			3NT Gamble (solid long minor suit and no K or A at other suits)	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	Partner's Lead	Declarer's Lead	Discarding	Rubenshol after 2 level overcall of 1NT (Note 1)	
Direct Cue Bid = Michaels certain suits (Note 5)	Suit:1st	Lo :ENCRG	Count Hi/lo Odd	UDCA	Lebenshol against weak 2s after dbl of 1st seat (Note 2)
Jump Cue stopper asking	2nd	Lo/Hi:Even			Responder's jumps are invitation
	3rd	SP			1X - 1Y - 1Z - 2♣ is xfer to 2♦ includes ♦s or any invitational hands
Reopening: Cue = any strong single or two suiter.	NT: 1st	Lo:ENCRG	Smith Echo lo enc	UDCA	1X - 1Y - 1Z - 2♦ GF (Note 3)
VS. NT(vs. Strong/Weak; Reopening;PH) (Note 6)	2nd	Hi/Lo: O	Hi/Lo : O		Over opps 3♣ opening 4♣ is ♦+ 1M 4♦ is both majors
Vs strong; 2♣=Majors 2♦=1 Major or major + minor 2 suit	3rd	SP			Over opps 3♦/♥/♠ opening 4♣ is ♣+ 1 major
2♥=♥+ minor 2♠=♠+ minor 2NT= minors	Signals (including Trumps):			Against multi 2♦; Dbl 14+ hcp - 3♥ minors - 3♠♠+ minor - 4♣/♦ ♣/♦+♥	
DBL = 4 cards in a major and a longer minor	Playing high in trump suit shows ability to ruff			4NT opening is specific ace asking	
Vs weak; 2♠= Majors 2♦=♥s 2♥=♠s 2♠= minors 2NT=♠s 3♠=♣s				1♣/♦ - 2♥ = 5♣/4+♥ 6-9 hcp 2NT asks. Same after dbl or 1♦ overcall to our 1	
3♥/♠= naturel wak DBL = balanced 13+ or any stong han	DOUBLES			1♣/♦ - 2♠ = Support invitation	
Reopening: Same as first seat PH: Same	TAKEOUT DOUBLES(Style;Responses;Reopening)			♠ (Note 4)	
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	May be light with classic shape			SPECIAL FORCING PASS SEQUENCES	
DBLs t/o Lebenshol after weak 2 dbl by the first seat	After rdbl pass means you choose			1x - DBL - RDBL is forcing upto 2♠	
Cue-bids ; 2♥ - 3♥= minors 2♥- 4♣/♦=♠+♣/3♠ minor	T/o dbl and jump in a suit is F1			If both of us know that we have more than 23 hcp all passes are good hand and	
NT bids; over weak 2s 15-18, over weak 3s to play (any ha	Reopen:same as above			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			We lead top of xxx after we agreed in a suit	
Vs strong 2NT; DBL= Minors, 3♣= Majors	Support X / XX			(Note9)	
Vs 2♠; 2NT= Minors DBL= Majors	Over 2 suited bids pass and double is penalty, direct dbl and again dbl is t			Psychics: Rare	
Vs Strong 1♠; DBL= Majors 1NT= Minors					
OVER OPPONENTS' TAKE OUT DOUBLE					
New suit forcing at 1-level					
RDBL= 10+hcp					
2NT: Limit with support in Major / weak hand with support					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		3	4♣	11 - 21 hcp	1♠= 4♥ 1♥= 4+♠ 1♣= 4+0NT= 6-10	1♣ 2♣ 3♣/♥/♠ 11-14 shortness	1♣ DBL 2NT 0-7hcp 5+ ♣
					2♣= GF inverted 2♠= nat invitation 6+0 2♣= inv ♣ support	1♣ 2♣ 3♣ 15+ any shortness 3♣ asks 3NT ♠short	1♣ DBL 3♣ 8-10 hcp 5+ ♣
					1♣ 2♥= 5♣ 4+♥ 6-9hcp	1♣ 1M 3NT = 19 - 21 shortness with 4 supp	Jump Cue-bid over overcall = Splinter
					3rd suit invitation +	Jump with lower suit over overcall nat inv	XYZ
1 ♦		3	4♠	11 - 21 hcp	Single raise inverted minor GF - Double raise weak - 4th suit GF	1 ♦ 2 ♦ 3♥/♠ 11 - 14 shortness	Same as 1 ♣
					3rd suit invitation + - 1♦ 3♣= ♠s invitation 1♦ 3M naturel weak	1 ♦ 2 ♦ 3♦ 11-14 ♣ short or ♣ values 3♥ asks 3♣ short ♣ 3NT ♣ values	2♣ is always support after m openings
					1♦ 2♥= 5♣ 4+♥ 6-9hcp 1♦ 2♠= inv ♦ support	1 ♦ 2 ♦ 3♣ 15+ any shortness 3♦ asks 3NT ♣ short	2♣ is inv+ after opps interference
1 ♥ / ♠		5	4♣	11 - 21 hcp	1NT semi forcing 5 - 12 hcp - 2NT 12+ hcp balanced with 4 card support	1♥/♠ 1NT 2NT=6+♥/♠GF or 5♥/♠+ 4 any GF	Transfer responses after opps t/o DBL
				May have longer minor	Splinter:10-12 / 13-14 / 15-17 2 ♣ GF can be short	Direct splntrs 13-14 hcp 1 ♣ 3NT 10-12 splnt	Transfer responses after opp's 1 ♣
				(Note 8)	1♥2♠= 3♥ inv 1♥3♣= 4♥ 6-9 tp 1♥3♦= 4♥ 10-12 tp or 15-17hcp any sngl	1♥ 3♠= 10-12 hcp 4+♥ any singleton	↑ overcall to our 1 ♥
					1♠3♣=3♠ inv or 4♠ 6-9 tp - 1♠3♦= 4♠ 10-12 tp or 15-17 any singleton	1♥ 3NT= 13-14 hcp 4+♥ singleton ♠	After overcall 2NT 3/4 cards inv Cue GF
1 NT				(14+)15-17 may have 5 cards major	2♣ Stayman may not have 4 cards major	3♥= 5♣4♦ short ♥	DBL at 2 level is t/o at least invitation
				(Note 7)	2♦= 5♥ any or 5-5 minors GF	3♠= 5♣4♦ short ♠	
					2♥= 5♠ any or 6+ ♠/♦ weak or 5♦4♣ GF	4♠= ♥ to play or more	
					2NT Puppet stayman	4♦= ♠ to play or more	
2 ♣	√		4♠	23+ hcp any or 8/8,5 tricks in any suit(s)	2♦= waiting 2♥= ♠s 2♠= ♥s 2NT= ♠s 3♠= ♦s 3♠= Majors	2♥ after 2♦ Kokish nat or 25+ hcp balanced	After overcall DBL is bad hand
					3♥/♠= 7+ cards at least and 1 of AKQ nothing side	2♣ 2♦ 3♣ 3♦= Stayman	2♣ 2♦3♥/♠= 4♥/♠+ 5+♦
2 ♦		6		Weak 1 Major	2NT asks; 3♣= min any 3♦= max ♥s 3♥= max ♠s	4♠= transfer your major	
					3♦= inv in both majors 3♥/♠ min nat 4♦/♥ max xfer to 4♥/♠	4♦ = bid your major	
2 ♥		6		Weak 5♥ 4+ minor	2NT= Asks	2NT - 3♣ /♦ nat min	
					New suit forsing 1 rd	2NT - 3♥/♠ = ♣ /♦ max	
2 ♠		6		Weak 5♠ 4+ minor	Same with 2♥		
2 NT				20-22 hcp balanced	3♣ = Asks may have 5♣ 4♥ - 3♦= 5+♥ may have 5♥ 4♠	3♠= Minor stayman 3NT= Nat	4♣/♦/♥/♠= 6+♥/♠/♣/♦ slam interest
3 ♣		7		Natural weak	New suit forcing 1 round	3♣ 4♣ Forcing	
3 ♦		7		Natural weak	New suit forcing 1 round	3♦ 4♦ Forcing	
3 ♥		7		Natural weak	New suit forcing 1 round	4♠/5♣/5♦ controlwood asking for control	
3 ♠		7		Natural weak	New suit forcing 1 round 5♣/♦/♥ controlwood asking for control	High Level Bidding	
3 NT		7		Gambling - Solid minor	4♠= P/C 4♦= asking for suit and distrubition	5 Aces RKCB 14 - 03 - 2 - 2+Q	
4 ♣		8		Natural weak		Exclusion 0 - 1 - 1,5 - 2 - 2,5	
4 ♦		8		Natural weak		5NT Josephine after support	
4 ♥				Naturel to play		At mixed positions 5NT means pick a slam	
4 ♠				Naturel to play		If we couldnt ask kc with 4NT 5NT is for RKCB	
4NT				Specific Ace asking	5♣= 0 5♦=0A 5♥= ♥A 5♠= ♠A 5NT= ♣A 6♣= Same colour 2A 6♦= Same size 2A 6♥= mixed 2A	When we ask for trump Q bidding the trump means no Q	
5♣				Naturel to play			
5♦				Naturel to play			
5♥				Naturel to play			
5♠				Naturel to play			
5NT							