

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
1 level overcalls: 8-16 hcp 5+ cards (could have 4 card)
2 level overcalls 10+ hcp 5+ cards
Jump overcalls 4-8 hcp 6+ cards
Cue-bid: 3+ fit 11+ hcp
*In favorable vulnerability or if partner has passed hand overcalls may have 0+ points and 4+ cards
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
Only 4th position balance nt 11-14
From 2nd (14)15-17
Passed hand 1NT overcall: minors
JUMP OVERCALLS (Style; Responses; Unusual NT)
2M: 4cM+longer om in fav vuln 0+p, otherwise weak nat
1x/2NT: two lowest suit except x (5+ - 5+);
1♥/2♥:♠+♣, 1♥/3♣:♠+♦, 1♠/2♠:♥+♣, 1♠/3♠:♥+♦
1x/3x:asks for stopper
if club 2+ then 1♠/2♠:natural, 1♠/2♦: majors
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct cuebid: does not promise support, 10+p
Jump cuebid: (6)7-9 p 4+c support
VS. NT (vs. Strong/Weak; Reopening;PH)
vs strong: dbl: 3/4cM and 5+cm or very strong hand, 2♣: Ms, 2♦: one M, 2♥: ♥+m, 2♠: ♠+m, 2NT: ms
Vs weak: dbl: points, 2♣: Ms, 2♦: ♥, 2♥: ♠, 2♠:♣, 2NT: 20-22 bal, 3♠: ♦
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL:T/O , 2NT : 15-17 HCP, 2x/3x-4m: OM+m F1, 2M-3M: minors good hand
3♣ - 4♣: Ms strong, 3♣ - 4♦: Ms not very strong
Lebensohl after dbl
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
vs 1♣ : dbl : Ms, 1NT: ms, other nat
vs 2♣: dbl Ms, 2NT: ms, others nat
OVER OPPONENTS' TAKEOUT DOUBLE
1M-X-XX: 10+HCP,could have fit, others xfer
1m-X-1♥/1 ♠ 4+ card

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3-5	3-5(ATT if support is known)	
NT	2-4	3-5(if M) 4-2(if m) 3-5 if support is known	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(x)	AKx(x)	
King	AK, KQx,KQ109x	KQ109x, AKJ10x	
Jack	V109X,V10X.VX,V	J109X,V10X,V10	
10	109XX,109X,10X,10, KJ10	AV10X(x) KJT _x , T9 _{xxx}	
9	K109X,Q109X,	K109X,Q109X,A109X,	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	H encourage	Hi/Low= Even	Hi encourage
Suit 2	H encourage		Hi encourage
1			
NT 2	same	same	same
TAKEOUT DOUBLES (Style; Responses; Reopening)			
10+HCP distributional or 12+HCP balanced			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1M - 2X - 2M - 3X - DBL: invite			

EBL CONVENTION CARD
CATEGORY: Green
NCBO:
PLAYERS: İLKER ÇUBUKÇU-SONER ÇUBUKÇU
EVENT (Open)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 Card Major, 1M-1NT:5-11 hcp semi forcing
1nt (14)15-17 2nt 20-22
Inverted minor game forcing ,(i.e 1♣-> 2♦) fit 8-10 pts
If partner has passed hand, all (jump)overcalls may be super light
3rd hand opening may be super light
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣: artificial, 22+HCP , F1 2♥:0-3 2♦: 3+ 2NT:5+♥ 7+hcp
3NT: solid minor 7-8 card
1M/2NT: 4+card fit 8-11
SPECIAL FORCING PASS SEQUENCES
When we are in GF seq Unusual NT, stated michaels (3cl highest suits, 2M highest
IMPORTANT NOTES
2-way
PSYCHICS: rarely

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3		10-21 HCP	2♦: 5-5 Ms 6-9, 2♥: 4c♥+5c♠ 6-9 , 2♠: 6c♠+4c♥ inv	2way checkback, Inverted minor inv+, 1♣-1x-1y-2♠: puppet to 2♦, 1♣-1x-1y-2♦:GF	after dbl or overcall jump ♥/♠ means 4cM and 5+c m supp
1♦		3		10-21 HCP	2♦: inverted minor, 3♠: nat inv, 2♥: 5c♥+5c♠ 6-9 2♠: 6c♠+4c♥ inv	2way checkback, Inverted minor inv+,1♦ -1x-1y-2♠: puppet to 2♦, 1♦-1x-1y-2♦:GF	after dbl or overcall jump ♥/♠ means 4cM and 5+c m supp
1♥		5		10-21 HCP4 card fit with a shortness	1NT: semi forcing , 2♥ 3+ fit 8-10 hcp 9-11, 2♠: 5-5♠+♦ 2-c♥ , 3♠/4♠/4♦ :Splinter 2NT:4 card fit 8-11, 3NT: oM splinter	1♥/2♥/2♠:starting long trial 1♥/2♥/2NT: short ♠, 3♠: short , 3♦:short	Drury(3. And 4. Position) 2c: 3card fit max, 2d:4 card fi balanced, 2♠(suit is ♥): 4 card fit with a shortness, 2nt(suit is ♠): 4 card fit with a shortness
1♠		5		10-21 HCP	1NT: semi forcing , 2♥ 3+ fit 6-10 hcp 3♠:4 card fit 5-9 hcp 3♦:4 card fit 9-11 hcp 4♠/4♦ :Splinter, 3NT: oM splinter, 2NT:4 card fit 8-11	1♠/2♠/2NT:starting long trial 1♠/2♠/3♠:short 3♦:short 3♥:short	Drury(3. And 4. Position) 2♠: 3card fit max, 2♦ :4 card fi balanced, 2♠(suit is ♥): 4 card fit with a shortness, 2nt(suit is ♠): 4 card fit with a shortness
INT				(14)15-17 HCP	2♠:6+♠ or max min range questions 2nt : ♦ , 3♦: ms 3♥: minors short♥ 3♠: minors short ♠, 4♠: weak Ms, 3♠: 11 14 Ms		
2♣	x			22+HCP balanced / 18+unbalanced	2♥ : 0-3 hcp, 2♦:4+hcp, 2♠: 5+♠ 8+ hcp , 2NT 5+♥ 8+hcp		
2♦		5		0-10 point, may be super light from 1st and 2nd pos in fav vulnerability	2nt asking limit new suit forcing 1	if dbl after suit non forcing	
2♥		5		0-10 point, may be super light from 123rd pos in fav vulnerability	2nt asking limit new suit forcing 1	if dbl after suit non forcing	
2♠		5		0-10 point, may be super light from 123rd pos in fav vulnerability	2nt asking limit new suit forcing 1	is dbl after suit non forcing	
2NT				20-22	3♠: stayman 3♦/♥ : transfer (if completed it shows fit), 3♠:trf to 3nt, 3NT: trf to 4♣ 4♠/♦/4♥/4♠:all of them transfer to 2 upper suit		
3♣		5-6-7		0-10			
3♦		5-6-7		0-10			
3♥		5-6-7		0-10			
3♠		5-6-7		0-10			
3NT				gambling	solid suit major or minor		
4♣		7-8		0-10			
4♦		7-8		0-10			
4♥		7-8		0-10			
4♠		7-8		0-11			
4NT		6-5 6-6		minörs			
5♣						HIGH LEVEL BIDDING	
5♦							
5♥							
5♠							
						RKCB : 1403, (for ♣ 0314) 5♠ DOPI/ROPI,	