




DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Style = Aggressive in green vs.red
1 Level = 5+ Cards 2Level = 5+Cards
Raise = Jump is weak,jump cue better than preempt.
2NT = fit 4+ 8-11HCP,Cue F1, only for 1M overcall
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)
On 1x : 1NT=15-17HCP,responses like our opening
Balancing : 1NT=11-14HCP, 2♣ asking for range+Major
Rest: same as our opening
JUMP OVERCALLS (Style; Responses; Unusual NT)
Style = Aggressive in green vs.red
Responses : 2NT or Cue F1+
Reopen: 6cards 12-15 HCP
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels Cue Bid
Jump Cue = Asking for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
Double = 4M/5+m vs. Weak NT = T/O
2♣ = ♥ / ♠ (5/4) , 2♦ =One Major
2♥ = 5♥ and 4+♠/♦ 2♠ = 5♠ and 4+♣/♦
vs.Weak NT(-13HCP) : 2♦/♥ = xfer, 2♠ =4♠ + Longer Minor
2NT =Minors , 3♣/♦ =6♣/♦+4♥
Reopening/PH = Same
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Bids nat. , Double = T/O
Over 2♥/♠ =Leaping Michaels
NT = Nat ,4NT = 5+(♠+♦)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1♣ - 1NT = (5♣+5♦) , 1♠ - 2NT = 5(6)+(♠+♦)
1♣--X = Majors
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble = 10+HCP ,New suit nat. F1+
Raise = weak ,Over 1M = xfer fr.responder, 2NT=3Card fit Limit/GF

LEADS AND SIGNALS
OPENING LEADS STYLE
Lead In Partner's Suit
Suit 3 rd and 5 th 3 rd and 5 th
NT 2 nd and 4 th , Hxx 3 rd best Attitude or Count
Subseq: Count Attitude
Other: high from doubleton
LEADS
Lead Vs. Suit Vs. NT
Ace AKx,AKQ,AKxx,Ax AK,AKx,AKxx,AKxxx
King KOJ,KQx,AK,KQ10x Requires unblock A/J
Queen QJ10,QJxx,Qx AKQx,QJ10,KQ10x,QJ9x
Jack KJ10x,J10xx,Jx AJ109x,J10x,J108xx
10 109xx,10x J10x,1098x
9 ,9x,J98x,9x ,Q109x,9xx
Hi-X Even count Even Count
Lo-X Odd count Odd count
SIGNALS IN ORDER OF PRIORITY
Partner's Lead Declarer's Lead Discarding
Suit 1st Low = Odd Low = Odd Odd = ENC
2 nd Low = DISC. Low=Low S/P Low= Odd
3 rd Low= S/P Low = DISC. Low= S/P
NT 1st Low = DISC Low = Odd Odd = ENC
2 nd Low = Odd Low=Low S/P Low= S/P
3 rd Low=S/P Low = DISC. Low = Odd
Signals (including Trumps):
S/P, ability to ruff
DOUBLES
TAKEOUT DOUBLES (Style; Responses; Reopening)
Natural,doubleton in unbid minor ok,Cue F1+
Responses NF
Reopening :Aggressive
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS
Double in Competition shows strong hand or shape
After 1sp opening if responder makes a splinter:double=sacrifice offer
After 1H opening if responder makes a splinter:double= spades(5+)

CONVENTION CARD
  
Category : OPEN TEAM
Players : TEZCAN ŞEN / ERDOĞAN KAYA
Turkey
Event :
SYSTEM SUMMARY
GENERAL APPROACH Natural 5 Card Major
1♣ = 3+ cards 10-21HCP
1♦ = 3+cards,(unless 4432) 10-21 HCP
1♥ = 5+cards 10-21HCP
1♠ = 5+cards 10-21HCP
1NT Opening 15-17 HCP
2NT Opening 20-21 HCP
2 OVER 1 Response: FORCING GAME
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Op. 2♦ = Weak aggressive when non vul.
Op. 2♥ = weak
Op. 2♠ = weak
Op. 3NT = 8 card minor suit,preempt.
2♥ response over 1 minor opening = 5-9 HCP 5+♠/4+♥
Xfer Responses over 1♣ Opening and after opp. interference
SPECIAL FORCING PASS SEQUENCES
After doubling Preemptive opening and when its raised
To 5 level (green vs red)
After our side showed strength in HCP
IMPORTANT NOTES
After opponents strong 1NT opening,balancing
reopening might be very weak
PSYCHICS: Over pds weak opening,3 rd seat (in green)

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	5♦	10-21 HCP 3+Cards	Nat, 1♣-2♥=5-9 HCP 5+♠/4+♥, 1♣-2♠=5+♣ inv. 1♣-2♣ = GF 1♣-3♣ =Weak 1♣-2♦ =6+♦ inv.	Xfer responses over 1♣, 1♣-1♠=4+♦ 2 Way Checkback over 1NT response 1♣-1♥-1♠-2♣ = Puppet to 2♦ 1♣-1♥-1♠-2♦ = GF	1♣--X -2♠ = 5+♣ inv or GF. 2NT= 5+♣ , preempt. 3♣ = 5+♣, mixed raise 1♣-1(♦/♥)--2♠ = 5+♣ inv
1♦		3	5♥	10-21 HCP 3+Cards	Same as 1♣ Opening, 1♦-3♣=6+♣ inv.	1♦-1♥-1♠-2♣ = Puppet to 2♦ 1♦-1♥-1♠-2♦ = GF	1♦-X-2♥ =5♥+4♦
1♥		5	5♠	10-21 HCP 5+Cards	1NT=SF, 2♣/♦=GF, 2♠=3♥ inv. 2NT=4+♥ GF, 3♣/3♦=6 cards inv, 3♥=pre. 3♠=4+♥ 10-12 any sing., 3NT=♠sing, 4♣/♦=Spl.		Over x=xfer from responder Drury, Bergen, new suit NF
1♠		5	6♥	10-21 HCP 5+Cards	1NT=SF, 2♣/♦/♥=GF, 2NT=4+♠ GF 3♣/♦= 6cards inv 3♥=6♥ inv, 3♠=pre. 3NT =10-12 any sing 4♣/♦/♥=Splitter	1♠-3♣ = Either 3♠ 10-12P or 7-9P with 4♠ 1♠-3♣-3♦(rely)-3♥ = 8-9P with 4♠ 1♠-3♣-3♦(rely) -3♠ = 6-7P with 4♠	1♠-3♣-3♦(rely)- 4♠=3♠ 10-12P
1 NT		---		(14)15-17HCP	2♣=Stayman, 2♦/♥/♠/ NT=xfer, 3♠=5-MINORS WEAK 3♦=5-5 minors FG GF, 3♥/♠=Short	2♣=may not have 4 card Major, Smolen South African Texas	Over interence Lebensohl
2♣	*	0	7♠	GF except 2♣-2♦-2 NT 22+HCP bal. or any dist.	2♣-2♦=wait 2♥= 0-3 HCP neg 2♠=hearts pos. 2NT=SPADES POS/ 3CL= NATUREL 3♦=NATUREL 3♥/♠=6+nat, 3NT=5+(♣+♦)		2♣-2/3x-X = 0-4 HCP 2♣-2/3x- 5+HCP
2♦	*	5+	No	Weak ,5-10HCP	New suit F1+, 2NT=asking inv		
2♥	*	5+	No	Weak ,5-10HCP	New suit F1+, 2NT=asking inv		
2♠	*	5+	No	Weak ,5-10HCP	New suit F1+, 2NT=asking inv		
2 NT		---	No	(19)20-22(-)HCP	3♣ =Puppet S. 3♦/♥/♠ =xfer	Texas, 4♣ = 5+(♥+♠)	
3♣		6	No	Natural, preempt.	New Suit F1+		
3♦		6	No	Natural, preempt.	New Suit F1+		
3♥		6	No	Natural, preempt.	New Suit F1+		
3♠		6	No	Natural, preempt.	New Suit F1+		
3 NT	*	8	No	Preempt in ♣/♦	4♣/5♣ =P/C, 4♦=F1+ 4♥/♠ =Nat		
4♣		7	No	Natural, preempt.	4♦ =slam try		
4♦		7	No	Natural, preempt.	4 NT = RCKB		
4♥		7	No	Natural, preempt.			
4♠		7	No	Natural, preempt.			
4 NT		---	No				
5♣		8	No	Natural, preempt.	5x =Cue	HIGH LEVEL BIDDING	
5♦		8	No	Natural, preempt.	5x =Cue	Last Train and Serious 3NT when M agreed	
						Exclusion Blackwood (0,1,2,2+Q)	
						Cue Bid 1st or 2nd round control	

